

OCC LEAGUE ADMINS SAY



“OUR LEAGUE COACHES ARE RUBBISH!” SHOCKER!

A SHOCK report has indicated that a number of League Admins currently active in the OCC do not believe that their League Coaches have any life in them and may in fact be AI bots!

When questioned about whether or not league coaches had any love for their divisions and would wish to contribute to the Gazette providing some colour to their division, the response was an overwhelming “NOPE”. This puts the whole existence of the Gazette in Jeopardy as what is the point in creating an OCC publication if nobody reads it or indeed wants it!

Surely all league coaches out there want to see their team and their division

basking in the glory that it so richly deserves? Is it really the case that the OCC is made up of AI Bots?

This reporter has spent some time looking through the divisions and I believe there is life out there and there is also a reason for the Gazette to continue serving up its nonsense a couple of times per season!

HAVE YOUR SAY! Get your ass over to www.orca-cola.com/forum and register your vote as to whether you think the Gazette is worthwhile to carry on or not!

In the meantime the Gazette announces SHOCKING new divisional cover arrangements likely to raise eyebrows!

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OCC COACH IN “I SURRENDER!” FIASCO!



Division 1 coach, Stygger has sparked controversy recently when in a match against RayXXX's orc team the M.A.D. conceded early after taking minimal damage from Ray's green lads.

In light of this a poll was conducted on the forum and M.A.D. which used to stand for Mutually Assured Destruction has been changed to **Maximum Anal Damage** by an overwhelming majority vote.

In honour of coach Styggers actions he has also been made a new banner which is to date still in use around the OCC.

There are also plans to announce a special award to be handed out to those deemed worthy of it named in honour of the scaredy cat coach.

Coach Stygger was unavailable for comment at the time of going to press.

COACH HOBNAIL SAYS “I FEAR TECHNOLOGY - IT IS WITCH CRAFT!”

Renowned Luddite and the oldest member of the OCC, League Coach Hobnail has made the shockingly bold statement “make me use BBmanager and I will probably quit OCC!”.

Hobnail, currently terrorising Division 2A with his fiendish Lizard Team, Karnac's Raiders, still holds some fear that the new technology could in fact be witch craft. Rumours that he has a burning post erected in his garden and plans to burn the godless heathens using BBmanager. It has yet to be confirmed, but Dode is said to be fairly concerned about this turn of events and is looking for a suitable place to hide should this rumour be confirmed as true.

NO SHIT AWARD FOR SEASON 4 DECIDED

The No Shit Award for Season 4 has been awarded to RayXXX after a very special statement posted on the OCC forum on 25-4-10. The winning statement read thus:

*“less likely to kick someone on the
ground ...not my team ... :lol:*

*that git was on the ground ..Elvis be all over
that cheap suit of armour ...be like a homing
beacon to him :twisted:*

I love fouling”

Congratulations to RayXXX who will be awarded some new crayons for next season



THE OCC TURNS 1 YEAR YOUNG!

On the 1st May the Orca-Cola Championship turned one year of age and officially became a toddler! The league celebrated this event the sacrificing of a noob coach to nuffie under the pale moonlight. It was a lovely sight.

The OCC continues to grow and is showing no signs of slowing down in its toddler-hood. Bigger and better, larger and stronger the OCC continues to grow with new coaches being added every day. The poor deluded fools trotting merrily and unwittingly to their dooms!

Long live the OCC!



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Featured Match!
Warped Cult vs Killers

Exclusive Interview
with **General Kale!**

Divisional Overviews!
6A & Div 1!

All Match Day 1 Results!

OCC Hall Of Fame!
New star admitted!

Skink Hunting Season
is now open!

New Coach DanDead joins Division 5A:

Despite having planned to spend his summer gently tending to his garden, replacement coach, DanDead has joined the ranks of division 5A at late notice and is looking forward to being the whipping boy of his assigned division. The Gazette wishes DanDead and his Chaos lads the best of luck and hopefully his players will not pick up his surname during the long season ahead!

Coch Zm Under Official Investigation!

Coch Zm71 of league team D'Fource faces an investigation into his teams conduct on the astro-granite after complaints were received regarding Division 6B's match day 1 clash between the ABC Warriors and D'Fource. It is believed that the incident started when an incognito wizard in the crowd had been attacked by a hungry fan of the Warriors. The wizard responded by accidentally casting a "loss of consciousness" spell knocking out everybody in the stadium. He then finished his delicious moot sandwich and quickly left the stand realising that once people started coming around he faced the prospect of a very real kicking.

The first coach to come around from this spell was Coach Zm who quickly took advantage of the situation by waking up his players and getting them to spray paint abusive slogans on the horns and fur of the sleeping beastmen. He also instructed his players to place all the unconscious chaos warriors in a neat row, spooning lovingly... Coach Zm then allegedly rigged the score board in his teams favour at 2-0 and set the turn counter to 16 before waking the ref and claiming the win. Investigations are ongoing into the identity of the wizard and if he is affiliated with D'Fource.

At a post match interview Coach Zm stated "fuck 'em if they can't take a joke"

I WANT YOU GITS FOR SEASON 5

As you may have noticed, the Gazette is changing! But, for all it's changes there is at least one way in which it will stay the same!

It will still be fricking amazing and wickedly funny! You are very lucky people! and as if this wasn't enough we are gonna be trying to bring this publication to you in a **REGULAR AND OFTEN** style! Yes, i know, amazing innt, start the band, break out the banners!

To celebrate this change in format The Gazette would like to formally invite all interested parties to submit articles, reports, ideas, artwork or interesting tit bits such as news or forum gossip for publication in this here fine publication.

No idea to dumb, no article too small! We want it all!

GET INVOLVED

Feel free to send your creations to Issillian66@gmail.com or invisiblesupermonkey@googlemail.com or if you have any questions or queries feel free to contact either me or Master wiggins via the OCC's fine PM system! Remember, there is no such thing as stupid questions, only abusive answers!!

will the best submissions or contribution to the Gazette or OCC Community in general be rewarded with some kind of **PRIZE???** I 've just thrown my magic runes and the answer is : **FUCK YEAH IT WILL!**

Let me tell you also, these are really good prizes! I promise not to use naked pictures of me involved in sexy sheep times as prizes... unless that is what you specifically ask for!

GAZETTE PRINTING FACTORY ROCKED BY EXPLOSION!



As may have been noticed by less sedated members of the OCC community, the Gazette failed to produce an edition during season 4. Sadly, this was due to an unexpected and unplanned explosion at Gazette Printing Head Quarters. It cannot be proven, but the word around the OCC camp is that Dode had been out flying one of his planes after a couple of bloodweisers that night and may or may not have thought it funny to crash into the building to "see what would happen". Of course, this is just conjecture and the exact cause of the explosion has yet to be agreed. Top investigators dispatched to the scene of the explosion have so far only stated "we can, at this time, confirm that there was an explosion at this site" before they retired to the pub for refreshments. Rumours that Dode has been suspended for 1 week as a result of this incident have been dismissed as "nonsense". A spokesman for the OCC's Green Suits provided the official reason for Dode's absence for a week as "he's on holiday, innit?"

All of the 16 Goblins employed by the OCC to help glue together the Gazette sadly lost their lives. Our condolences are sent to the families of these ex-employees along with a bill for their now charred uniforms the demised Goblins were wearing at the time of the explosion. Gazette property ain't cheap y'know.

Work on building the new Gazette printing house has now been completed and new, hopefully explosion proof goblins hired. Normal service should now be restored.

Any information on the explosion leading to a public execution will earn the grassing scum a community trust action reward. And a swift kicking for being a grass.

2 OCC COACHES EXPELLED!

In an unprecedented move, 2 OCC league coaches have been banished from the league and had their accounts deleted. Official notice on the forum indicates that both individuals were excommunicated for abusive behaviour despite warnings to "pack it in or else!" and being gits.

After the above news was made public via the Bulletin Board, it was noticeable that numerous offers of an "explicitly sexual nature" began to pop up all over the forum aimed at Zeph! Rumours have begun to circulate that Overlord Zephire may have in fact banished both coaches to provoke this very reaction - Could this be a blatant attempt to increase his sex appeal factor amongst the throng of OCC coaches? FHM magazine have released an updated top 100 list and Zephire has indeed managed to sneak into the number 69 position.

As for the 2 coaches expelled it has yet to be confirmed if expelled means "buried in shallow grave" or not, the only thing known for certain is that they will certainly be remembered both for their sometimes positive involvement but more strongly for being too stupid to know when to shut the fuck up.

The Editorial Staff of the OCC Gazette reserve the right to bend the truth or plain make shit up as they feel necessary to create an enjoyable story! ** DISCLAIMER! The views expressed in the Gazette do not necessarily reflect the views of the Orca Cola Championships Green Suits! **

"OCC Head Honcho Makes Number #69 in Freddie's Annual Gallarys



Zephire in the "Flesh" and not much else!

#69 Zephire

Everybody knows Blood Bowl is a sexy sport, but being a bad ass overlord of a successful BB online league? Rawr! Zephire hails from the land of Belgium, previously famed for its export of high strength lagers and being close to Holland. Zephire has recently increased in sexual allure thanks to a red hot, sexy time, show of muscle - banishing 2 OCC coaches into the wilderness for ever! Shortly after this event, the forums went mad with sexual offers for Zephire, who is said to "have his pick of a sizeable bunch of male coaches, in no way put off by Zeph's reputation for being an inconsiderate and sometimes sadistic lover. ".

Sumertime smash of zeph's set to be orgy of caligula proportions...

For the first time ever the Head honcho himself opens up his home and his wife to the wild bunch of gits from the OCC. Some notable coaches seem to be making the long trek to participate in the festivities here. some of those include:

- * Kilian
- * LeoDraco
- * Cremator
- * BatmanRR
- * Enarion
- * DardhDavy

And with the request from Zeph to: "Bring your team, your dice and your meat!"

It is certain to be quite the event... the amount of meat at this event shouldn't be more than these vertran coaches can handle.

If you are interested more about this event or would like to participate you can find out more information here:

<http://www.orca-cola.com/forum/bulletinboard/the-orca-cola-summertime-smash-t3323.html?philit=Summertime%20Smash>

TRAGIC ACCIDENT!



After negotiations with coach Ssoulna the Colarats agreed to be transported into the rift to play at Etherstorm stadium. However during transport something went terribly.. horribly wrong.

They never showed up at the gate they should have come out through.

After multiple attempts to try and find where the team had gone the guides could only shrug their shoulders and state that they did not know where the Colarats were transported to. Could be anywhere. They did everything as normal and have never had this happen before. Head Seer in charge of the transport operation made a statement:

"We did everything the same as we normally do. In 20 years of being involved with the transport of things into the rift, animate and inanimate we have never lost a group like this. A investigation is underway. We just don't know right now what has happened and where the Colarats might be. There are risks when folding the time space continuum but our success rate was perfect over the past 5 years. We will keep working to try and find what has caused this time to be different."

Shelleek Silvermane: I called you here to discuss the future of the Colarats in the OCC. Thank you for coming. My condolences to you for the loss of Dixie . Your subsequent use of smoke to leave the stadium following that is what I called you here to talk about however.

While I know this is the Eshin way to fall back and plan a new attack any time you find yourselves outnumbered this behavior is not something looked kindly upon by Clan Riggins or the OCC board of directors. You cannot keep selling tickets to events from teams who operate in total silence and who will leave at the 1st sign of things not going their way. This is a business and the more money we make the more warpstone we can buy and the reputation of Skaven providing many deaths is what fans expect and love. So your actions have put my warpstone flow at risk!! You mess with my warpstone and you are messing with my emotions!! This will not be tolerated!!

Ssoulna: We merely left to preserve what we had remaining in a unwinnable situation. You have tasked so many of our assassins that we have not had our full resources available to field a full team and most importantly the crowd support.

SS: You should know coming in that your team interests take a back seat to other operations. Also the Horned Rat loves his children so much you must expect that any of us can be called back to him at any moment. How dare you deny our GOD what he wishes by leaving the game early?!

Then in week 2 you seem to have cluded the game entirely!!

Ssoulna: I thought it the best course of action under the circumstances.

SS: Yes. You would.

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Dodefairy sightings?

Fairy Sighted on OCC forum?

Reports have been received by the Gazette that a fairy type creature has been spotted on the forum. This mysterious little creature has been noted skipping around spreading fairy dust magic to the various parts of the forum and also BBmanager. To date we only have this picture of the creature.



If you see this creature please feel free to contact the Gazette and let us know!

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STABB News

Stolen from Spike Magazine and published here first!

The game between moonstone mauraders a mid table dark elf team and the dwarf top team dragon tooth horrors was stopped for a brief time when a fanatic group calling it's self "Stop the atrocities in Blood Bowl" or STABB invaded the pitch .After a quick verbal with both teams, seven of the protesters were killed and two badly injured, the dwarves went on to win 2-1,rumours of other groups have been circulating "we're against non-humans killing anyone" or WANKA and a anti referee group called "Action in removing stupid errors" or ARSE have been hotly denide -Saffon



Confessions of an OCC Coach

A confession: Like many of you I've been patchy when it comes to writing match reports, mainly because I've lost a ton of matches and always felt history should be written by the winners. However I noticed a lot of matches simply went unreported and made a "new season resolution" to report all of my matches, win lose or draw.

My usual method is to fire up the match replay and just jabber on in a forum post or in an OpenOffice Writer file, pausing the replay as needed. With BB Manager, you can even view the log of the game independently of the action, making it easier to follow the whole thing on fast-forward and thereby speeding up the entire process.

Some coaches like to go for maximum humour, some favour straight retellings of events, some try to combine the two. There are even a few talented individuals who take the view that a picture is worth a thousand words.

I think studying my replays in this way is helping me improve as a coach. When the OCC started I was one of the least experienced coaches in the league and I'm still pretty green. But watching my replays while writing about the action lets me take a fresh look at the game, seeing why things went wrong and how they might be done differently, as well as what actually worked for me or my opponent. Having a good rant about something in my reports is one way to help ensure the lessons stick. Time and luck will tell, but it definitely feels like my play is improving this season, to the point I've even been able to put up a fight against some veteran coaches with far more experience than I.

In summary, then, writing match reports is a fun way to get creative and entertain your fellow coaches and also hone your skills and ultimately win matches. And we all want to do that, right?

-Doomy

TRAGIC ACCIDENT

---Continued---

This is what is going to happen. You will take your Colarats back to Cathay and pay the fines to the Clan Riggins for revenue lost. You can apply for coaching another Skaven team if you meet their approval that is up to them. The OCC directors will not accept your team in their competitions any further. You can appeal if you wish but I think you already know what the answer will be.

In addition you will not seek reprisal for these actions if you still want access to the black lotus neuro-toxin. I am committed to this ban and it has been put into my will. So even eliminating me will not stop this ban from being placed upon you.

Ssoulna: I think you have been trying to force me out from the beginning. Why else are my 2 best players doing surveillance for you when they could be playing for me? And our teams are supposed to play next week.

SS: Yes thanks for your concern. Have you forgotten that I have already had this conversation before? (laughing) Oh that's right your still here.

I will make this easy for you. Official news will be the Colorats disappeared in an accident during transport into the rift. We will do an official investigation that will find nothing. This frees up all of your players to take new identities and join other teams if they so wish. If information is leaked about what really happened by any of your players I will of course deny it and make it seem to be some hair brained conspiracy. And if I find out who leaked the information they will not be long in this world I promise you.

So we understand each other then?

SSoulna: I think your afraid of how well the Colarats know you and what I could reveal. And also of the 5 point death touch technique.

SS: There is no debate. The board of directors has ruled against you.They have already scheduled another team to take your place. As I said you can appeal. Good luck with that.Then there was a long silence. (If this were a movie both would stare at each other for a bit then Ssoulna gets up and leaves. Walking out backwards so as to not turn his back on SS. Then he is killed by a poison dart.)

If you want someone else to be involved it could be Haree. We are both Clan Pestilens. We would have to ask him if that is alright. Or if you have another idea for an accomplice that's fine but for what I am thinking it should be another Skaven.

(after a few minuts in walks Haree)

SS: So is it done?

Haree: Yes we allowed him the customary 13 steps.

SS: Very well. My guides will announce the accident tomorrow. Is that enough time to remove all evidence of the remains?

Haree: More than enough. The acid will have completely dissolved everything long before then. It is all taken care of. Just like all the other times.

SS: It is unfortunate. He was a useful ally.

Haree: All things must come to an end.

SS: If you are the one to see my end. Please don't be so sentimental about it.

Haree: Oh I will shed a tear over you. A tear of true joy. But not today.

SS: What makes you think you have that long?

Haree: Because I still owe you Warpstone.

SS: (Laughs hysterically) Ah yes! Good Point! Don't be late. (smiles menacingly)

Haree: My journey is longer than 13 steps. That is why I took out insurance. (smiles knowingly)

The accident is during the transportation of the Colarats to Etherstorm Stadium which requires bending of space/time to make the journey. They were lost during transport. Independent investigation into this will find nothing. Every team takes that risk when being transported by our seers/magicians. Although this will be the 1st time a team has ever been lost in transport. So far only some have been sent home early. I am guessing the accident would be a separate piece like you mentioned before of the body being found. I will probably make a post about that in 2B thread within the next couple days and you could just use that. If you don't mind proofing it before I post I appreciate the feedback.

If you have anything else cooking that you want to bounce off me feel free to do so

Rise in Goblin Cheating

Saffon: Gobbo Cheating #29

Dirge the ever inventive Goblin had been planning and manufacturing his newest secret weapon (Gobbo cheating devices) a chain saw had been reconfigured to spin 3 paddles .The match started well against the Altdorf Argents ,the humans had scored in the first half , now the second half was awash with punches ,kicks ,gouges and the usual bite! Suddenly a strange noise appeared at the Gobbos end zone some people later remarked a Put-Put throbbing noise,WHOSHabout 20 feet in the air Dirge was what can only be described as a chainsaw strapped to his back with 3 paddles on a long pole behind his feet.Ball in hand he soared in the air up and down the pitch he went screaming abuse to the Humes below.A cackling laugh as he swooped toward the end zone only for SPLUTTER noise .Dirge hit the ground 10 feet from scoring, the paddles slid down the pole through his feet and the rest of his body but stopped at his head.Ryuffi Gobble-lotts a wrong end of the bright side of trolls saw the whole thing and did apparently mumble "nice jullien Gobbo not to keen on the chewy machine".This ended many flying machine attempts ,not all of them but thats another story

Saffon:Gobbo Cheating #57



How-itzer the master engineer/inventor had created what he called a safe bombardier device,placing it near the touch down zone in his half How'y as he was known amongst his peers knew that the time was right to test his new secret weapon! A bombardier contraption with a twist a extra piece of equipment ,the sleakest ,smartest red rocket anyone had seen.The game against the Sycamore Stealers had just begun How'y was eager to try his new idea jumping into the bombardier with the red rocket strapped to his back,quickly turning to the fuse he lit then scrambled for the flints inside the device,KA-Boooosh a big plume of smoke and a deafing noise How'y flew out and was appraching the half way line when the rocket's base erupted with a scream witness's remarked it was a fantastic double loop the loop followed by a dramatic collision with a troll's mid-rift.The spray of blood was apparently incredible , the acid shower was awesome in comparison.Amazingly the troll survived but was disgruntled in the fact his lunch was stolen ,three wood elves left the pitch with severe acid burns,one was so badly burned the even Chaos players were heard muttering the he was too ugly for their team ,How'y was never seen again ,one explanation was he became vapourised by the rockets explosion but many Aca-demics belive the acid dissolved him totally!



GENERAL KALE INTERVIEW:



Invisiblesupermonkey wrote: General Kale, thank you for agreeing to the interview.

General Kale: No problem. It's an honour to be interviewed by a fine, upstanding publication like...what is this rag called? Ahh, the OCC Gazette, yes.

ISM: Congratulations on being crowned champion of the OCC last season! Quite an achievement I am sure all would agree. About time them woodies got what was coming to them. Can you shed some light on the secret of your success last season?

GK: Before last season, everyone expected the Savivors to come out on top again, so we knew that we'd have to be in top form if we wanted to challenge for the title. But we also knew that if we played to our strengths, we could take home the Championship.

We were fortunate to avoid serious injuries throughout the campaign, which helped, but I think the secret was letting the boys go out and enjoy themselves. When they're playing the way they like to play, hard and fast and aggressive, da Nukklez are a tough team to beat.

ISM: Who would you say was the most tricky opponent last season and why?

GK: The Savivors, definitely. I'd only had the opportunity to coach against Enarion once before, in the public league, and he absolutely demolished me, 4-0 I think. And though they'd never admit it, the lads were a little intimidated by the defending champions and the reputation of their coach. A gifted team in the hands of a gifted coach is a scary thing, and I was quite happy to get out of that match with a draw.

ISM: Is it true you had so much love for Enarions team that you hatched a cunning plan which saw you come into possession of Enarions play book and proceeded to adapt it for your green lads to use?

GK: "Love" is the wrong word. I think "respect" would be more appropriate. But to answer your question, no, we've never been in possession of one of Enarion's play-books. I focus more on the defensive side of the game, and I leave the offense in the capable hands of Footcrusha and Hedstompa. And since I'm pretty sure they're both illiterate, an Elven playbook wouldn't do them much good, would it?

ISM: During your time in the OCC, who are your most annoying rival coaches you have played against and why?

GK: There aren't many teams that I've played more than once, so I haven't built up many rivalries. Stygger always gives me a tough match, though I think his style is a little too conservative. Still, he's got an impressive record, so it's hard to fault his approach.

ISM: Do you have a nemesis coach? Who and why?

GK: I don't think I've got a nemesis, no. I guess if I had to pick one, it'd be Pidpad, since he was the only coach to hand me a loss in my first 3 seasons (we won't discuss how). I'm glad he's joined me in Division 1, I've been anticipating our re-match for a while now.

ISM: Forum banter before matches is very important. Who are your favourite and least favourite league coaches who give it some banter and why?

GK: I'm not much of a trash-talker, since I think that my performance on the field speaks for itself, but a little friendly yapping never hurt anybody. RayXXX and Hobnail are usually good for a laugh.

ISM: It has been rumoured that regardless of whether you retain the title or not this season, you have decided to keep the trophy and have already hidden it. Is there any truth in this?

GK: Ah yes, the trophy. Well, after we won the championship, I thought it would be a good idea to give each of our players a chance to take the trophy home, show it off to their friends and family, and celebrate our victory. Predictably, there was a tremendous punch-up over who would take the trophy first, won by Da Big 'Un, who promptly tried to eat it. Naz Tornface (Lineman, now deceased) used it as a weapon in a bar brawl, and I think Wally Shoelaces may have put it to use as a bedpan...

When I finally got the trophy back from the lads, I found that they'd each carved their names into the side of the bloody thing! (Except for Da Big 'Un, who just left tooth marks). I was upset at first, but now I feel the boys might have hit on something. I may petition the OCC to allow the victors to inscribe their names on the trophy, since they're literally killing one another for a chance to hold it. I think it would be a fitting way for the OCC to honour its champions.

It's true that the trophy has since been hidden, but not because we've decided to keep it. We simply moved it to a more secure location after we caught (and exterminated) some Skaven poking around behind the clubhouse. In the event that some other club takes the crown in Season 4, they're more than welcome to stop by and pick it up.

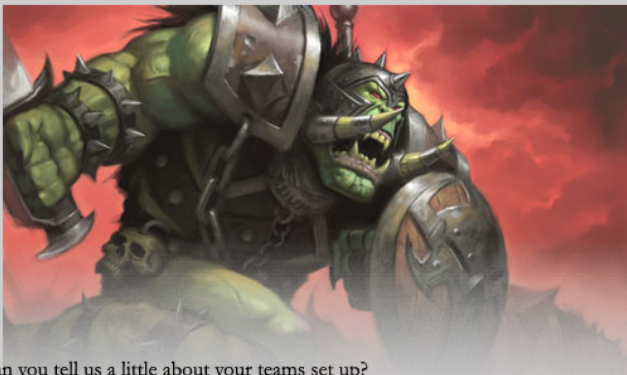
ISM: It has been suggested that you have hired Stygger to polish the Orca Cola trophy, as apparently this is the only way he will ever get his hands on it. Any truth in that rumour?

GK: Pfft. I wouldn't trust Stygger to cut my lawn, let alone handle the trophy.





GENERAL KALE INTERVIEW:



ISM: A little bit about your team. Can you tell us a little about your teams set up?

GK: Da Nukklez are one of the most athletically gifted squads I've ever seen, so I've done my best to build around those strengths. We usually prefer to play a more conservative running game against speedy teams, and a more aggressive passing game against slower opponents, but fortunately we've got the talent to play any style against any opponent. That versatility is important, because it keeps your opponent off-balance. You never want to be too predictable.

ISM: How do you feel about goblins and trolls in orc teams?

GK: In general, I'm not a fan of Big Guys, but our Troll has proved his usefulness on a couple of occasions, so we've decided to keep him around. Some Orc coaches use Goblins as receivers, but I only use them to foul. Except for the occasional Gobbo-Toss, of course.

ISM: Who are your sides star players and the role they fulfil within your team?

GK: We've really got an embarrassment of riches when it comes to talent on da Nukklez. The offense always starts with our Thrower, Grin Footcrusha, who is one of the most gifted Orcs to ever play the position. Blitzer Grokk Hedstompa is da Nukklez all-time leading scorer, with 18 TDs, and Grum'Nob Breaknoze is a terror on both sides of the ball, with 12 TDs and 9 Casualties. Da Big 'Un the Black Orc is a wrecking ball on the LOS, and our goblin, Wally Shoelaces, keeps things light in the dressing room.

ISM: Can you tell us a little about your teams history? Where it came from? A little about your devoted fans? Your stadium name and history?

GK: When I first heard news of the establishment of the Orca-Cola Championship, I knew I needed to be involved. I'd never coached Orcs before, but I was ready for a new challenge, so I resigned from my position as the head coach of the Tiranok Griffins and went looking for prospective players. I paid a visit to the Broken Hand tribe, and I new immediately that they would make ideal Blood Bowlers. So I walked straight up to the biggest Orc in the tribe, and hammered him right between the eyes with a half-brick. Then, while he was hauling himself up off his ass, I told him and his mates that I intended to put together the greatest Blood Bowl team ever assembled, and that if they had the balls to be champions, they'd try out for the team. Over half the tribe showed up for try-outs, and I kept the ones who survived the first two days of scrimmage.

The team is actually owned by the Broken Hand tribe. They financed the team for the first season, and built the original stadium. Our first home, Tailor's Field, was just a set of hastily-constructed bleachers around an empty field (the field belonged to a tailor who's shop sat at one end. When he complained about the bleachers, the Broken Hand tribe ran him off and turned the shop into a concession stand.) After our success in Season 1, we moved to our new stadium in Middenheim, but we kept the name Tailor Field because, well, Orcs aren't too imaginative.

We've got our share of rabid supporters, and their numbers have been steadily growing along with our success. But really, anyone who's a fan of Blood Bowl should be a fan of da Nukklez. Whether you enjoy the athleticism and grace of a well-executed pass, or the spray of blood following a bone-crunching collision, my boys will deliver, usually on the same play.

ISM: What is more important to you, being effective offensively or defensively?

GK: My focus as coach has always been on the defensive side of the ball. In many matches, the first team that prevents a score (or even better, scores a defensive TD) is the team that takes the win.

ISM: Would you rather maim an opponent or score a TD?

GK: That depends entirely on the circumstances. My sole focus is on winning matches, since that's the job I've been hired to do...so if I've got to choose, I suppose I'd take the TD...but I think that we do both equally well.

ISM: Any favourite plays that you would like to tell us about?

GK: Yeah, I like the play where my opponents crap their pants and run away crying the minute they get a glimpse of the beating that's coming down the pitch at them.

ISM: In a secret poll conducted by the gazette the Orc Hooligan Front has been named as there most favourite Orc team in Orca Cola history ... do you ever think your team will become as popular with there pansy elf like plays in every game?

GK: Oh, I'm sorry, I didn't realize that Blood Bowl was a POPULARITY contest! I don't believe a word of that nonsense, and even if it were true, I couldn't possibly care less. My suspicion is that the OHF are jealous of our superior abilities...RayXXX wouldn't know a pass if it bit him in the ass, and he plays defense like it goes around de house.

ISM: There have been rumours that you had scouted Elvis prior to him joining the Orc Hooligan Front from the minor leagues and he turned you down as he said he actually wanted to foul people and you take part in antifoul rallies, is there any truth in this?

GK: We may not foul as indiscriminately as some teams, but I encourage my boys to throw in the odd kick now and again. An early foul took out one of the Saviors' Wardancers last season, and that one play may have gotten us the title. Elvis is actually a decent player, for a goblin. It's just unfortunate that he's chosen to waste his potential by playing for such an inferior organization.



GENERAL KALE INTERVIEW:

ISM: Sorry I am not sure how those questions got in here, I think RayXXX has been at my manuscript with his crayons. How do you feel about RayXXX and his band of merry green mashers?

GK: Please refer to my previous two answers.

ISM: I am sure that you will be familiar with some of the criticisms waged against you by your rivals despite your success. Could you please respond to the following statements:

GK: That it's not very orkish playing such sissy elf-plays

The simple answer is that most Orc teams don't play this style because most Orc teams CAN'T. If all Orc teams were as gifted as my boys, then all Orc teams would play this way. I mean really, what's the point of having the fastest horse in the barn if you never let him run?

ISM: That your team prefers to fondle that pigskin instead of maiming your opponents?

GK: In 3 1/2 seasons, we've scored 54 Touchdowns and put up 52 casualties. I'd say that we do as much maiming as ball-fondling. Wait, that came out wrong...

ISM: You often score two or even MORE(!) touchdowns each match which is not the orc way

GK: It's not my fault if the lads get carried away and score 3 or 4 times. I'm certainly not going to tell them NOT to score, and any coach who tells you that he would is a liar.

ISM: you don't always try and kill all hippies on the pitch?

GK: I think the hippies who've played us would disagree with that statement.

ISM: That you do not believe in the 2-1 grind victory that has been orc plan A sinc

GK: My approach to any match depends entirely upon my opponent. I usually grind against softer teams, and try to score quickly against bashier teams. But as I said before, you never want to be too predictable.

ISM: How do you feel your team has fared so far this season?

GK: I thought the first four weeks went perfectly, but we hit a snag in Week 5, and Bantha's squad handed us a bit of a beating. Things don't get any easier next week, either, as we've got our match against Pidpad, who is currently part of the 4-way logjam at the top of the standings.

ISM: How do you see your chances of retaining the title? Any rival teams you believe might cause you problems?

GK: The next 4 weeks will be quite interesting. My match with Pidpad will be extremely important, as will my match with Stygger. Of course, by the time this gets published, the champion may have already been determined, but right now I'd say that it'll be a real dogfight for the next 4 weeks.

ISM: What are your views on the 2 lizard teams in the division? They seem to be a dying race in the OCC?

GK: Considering that those 2 lizard teams are currently tied for top spot (with M.A.D. and Da Nukklez), I don't think it's fair to call them a "dying race". Lizards certainly aren't an easy team to coach, and new coaches may be put off by them because they struggle early in their development, but with the right coach, Lizards can be a very, very difficult team to stop.

ISM: What are your plans for your teams development?

GK: At this point, we won't be buying any new players unless somebody dies, and most of the team is between levels 3-5, so there isn't really too much development left to be done. I am in the process of grooming a new Thrower, though he'll be used exclusively on defense. At some point, we may add a lineman to replace Naz Tornface, but so far that hasn't proven necessary. In terms of our place in the OCC, well, we've already climbed to the top of the pile, now we'll just have to see whether or not we can stay there awhile.

ISM: Are these plans going to change with the release of BB legendary edition and more teams being available?

GK: I suppose I'll have to wait and see what the release of LE is going to mean for the OCC. I suppose that when the new races become available, I may receive tempting offers from new teams looking for a coach to take them to a championship...but coaching da Nukklez is so much fun that I'd have a hard time walking away from the position.

ISM: There have been accusations bandied about that the top divisions of the OCC are filled with far too many faceless, boring league coaches who do not write match reports or even take the time to talk smack with rivals about coming matches. Don't even take time to gloat on the forum after they convincingly smash their opponents on the pitch? How do you feel about such statements?

GK: As I said before, I don't do much bragging or trash-talking, since I prefer to make my statements on the pitch. I suppose that we have been rather lax in writing up match reports, and I'm as guilty of this as anyone, so I suppose we could do better in that respect. And I can only speak for Div 1, but we've got some colourful characters here who make plenty of noise on the boards. I guess it's up to each coach to decide just how involved he wants to get, or how he feels about getting involved in a little friendly smack-talk.

ISM: Have you noticed any up and coming sides in the OCC who could potentially become future rivals?

GK: Morathi's Lovers are tearing through Div 3D right now, they're a team to watch. They could be pushing for a spot in Div 1 as early as next season. Those Dark Elves are crafty buggers, you've got to watch your back around them.

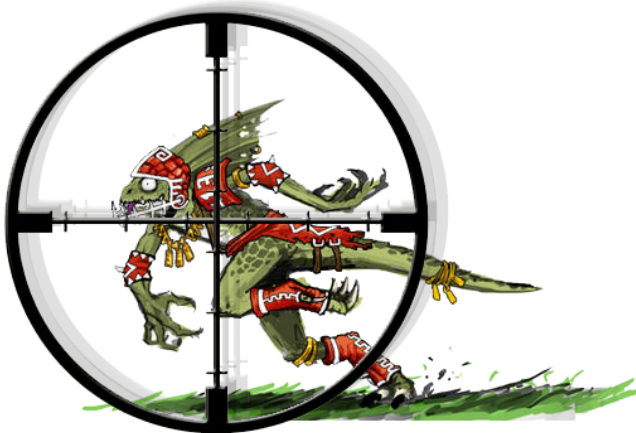
ISM: Finally, do you have some words of wisdom for those young coaches aspiring to emulate your success

GK: Treat each match as a learning experience. Go into every game with a plan, and stick to it. If it doesn't work, try a different plan the next time around. Only massive sissies play for the draw. Steer clear of the sidelines if there's a Troll-Slayer or a Witch Elf around. And enjoy yourself out there. If you aren't having fun, you're doing it wrong.

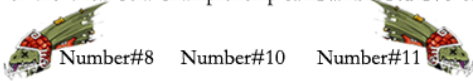
ISM: Thank you General Kale and the Gazette wishes you well for the rest of the season.

GK: The pleasure was all mine.

**SKINK HUNTING SEASON™ IS NOW
OFFICIALLY OPEN!**

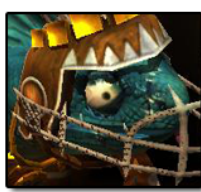
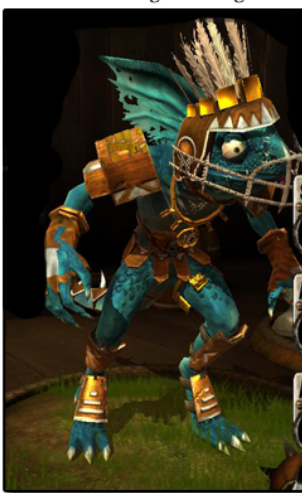


In honour of the Coach Neverworkings Dark elf team, The Black Forest Soul Hunters and their brutal victory over the hapless lizards of Captpir8 Disgaea3, The OCC Gazette hear by declares season 5 of the Orca-Cola Championship SKINK HUNTING SEASON!



All 3 of the above skinks came to an unceremoniously brutal end at the hands of his dark elf opponents. And before you ask, curiously Captpir8 indeed really has named all of his skinks after their shirt numbers, even though he has named his saurus and krox with real names!?! Best not to get attached though eh?

Whats that you say... three unnamed skinks being killed isnt enough to satiate your lust for Cold blood? Well Coach Pidpad suffered a moral blow loosing one of his 2 seasoned vetran skinks in his latest game. Pear (pictured below) Boasting a surprisingly nice stats line for a skink: "+St, +Ag, Diving Tackle, Side Step, -Av" Has finally passed away to a vilotent death on the pitch at the hands of the Chaotic Stormtroopers. Now only down to 1 skink from his original team started way back in season will he survive? Hunting seasons in lad! Start practicing your tackling drills its get hunting!



To commemorate SKINK HUNTING SEASON™ The Gazette would like to invite all coaches to send in pictures of their favourite skink kills along with a snappy catch phrase! Best pictures will be collected and some kind of poll to find the winning picture/catch phrase will be arranged later in the season! Do we have such a thing as a prize? Magic 8 ball say: maybe! Happy hunting skink killers!!

If you would like to read this Match report it can be found at:
reports5a/day-disgaea-delicious-black-forrest-ham-t4260.html
and

<http://www.orca-cola.com/forum/reports1/orange-overload-chaotic-stormtroopers-t4251.html>

Gobbos leading the pack!



Goblins on their throne!

During Season 4 we got to see a rare display of Sheer tactical genius, luck, bribes, or under-handed shenanigans The Goblins of Coach Tribble were sitting in first place of Division 4B for 6 days! 6 entire days division 4B was at the Mercy of Tribble and His Krewl Krew of Goblins.

Smart Arse Caption Contest!

This Season we decided to jump start the old "Smart Arse Caption Contest but with a little twist! With Skinks about to be an endangered Species we thought you gits could aid in gathering some "photographs" of skinks in their natural habitat (which is typically under the boot of any self respecting Blood bowl player).

The Rules are simple send us a Screenshot with a bit of witty drivell written below it and the one that gets the most chuckles is the winner. The only other rule this week is your screenshot has to contain a skink somewhere in it.

After we recieve all of the entries we will post them for a public vote. The winner will then get to take home his very own Trophy composed of the various sink parts from the finest trophies brought back to us off the pitch!

PM your submissions to: Wiggins66

**Vorkings Calling out
Inxi Huinxi!**

Its been a long hard fought battle for the Vorkings, but finally they have bashed and beaten their way to the top sitting high and mighty in Division 1. Upon reaching their lofty goal they heard tell of a boasting Inxi "The Immortal" Huinxi, coming out unscathed from some of the biggest and badest teams OCC had to throw at him.

Well enough is enough so it seems. OriK the Head Coach of the Vorkings, as well as their Star Blitzter, has made a vow to put Inxi's name to the test. When asked what OriK planned to do he replied with: "I iz Faster dan em, I iz Stronger dan em, and I iz Meaner dan em! Dat Skink ain't gunna know what hit em. He iz as Gud as Ded!"

When asked about their crushing defeat at the hands of the Barrowgrove Archers and the injuries suffered at the hands of mere Elves OriK had this to say: "Don't know wut U iz talkin about." Suffice to say the glare he gave me was enough to stop that line of questioning and signaling the interview at an end. At this point he yelled for the Skinks to be let out onto the pitch, and 20 of the shaking creatures went scurrying across the field. With a sinister smile OriK growled... "Practice iz in Session Boyz" and the Orcs Sprinted off.

BLOOD BOWL A BIT TO BLOODY?

we talk to the Sandman and find out his thoughts on the matter.



I caught up with Sandman today, coach of Division 3A Harvesters of Sorrow. I found him in the Harvesters dug out banging his head off the wall.

‘It’s getting ****ing ridiculous is what it is. We are surviving on a shoe string budget.’

The Harvesters had just won against Screaming Sausage Inc but in the process suffered 7 casualties.

‘I had to use the Apothecary half way through the first half when the 3rd player hit the dirt. I wouldn’t have normally bothered but with one guy missing the game after our first match of the season I had no reserves. Luckily he got fixed up and I had 9 guys for the start of the second half’

‘What I want is tougher punishment for fans that come to the game and miss behave. I’ve got 9 guys on the pitch and some numpy goes and chucks a rock at one of my beasts and I then have to play a half with just 8 guys’

Things got rapidly worse for the Harvesters as with the Apothecary used one of their beasts- men got introduced to a Minotaur’s fist and suffered a Smashed Knee. He was quickly followed into the overflowing casualty area by a colleague leaving 5 guys off the pitch with only 6 left on it.

‘I thought it was going to be ok, sure we had got beaten up but no real long term damage had been suffered then those bloody fans go and riot meaning we can be hit a few more times’

Outnumbered a rookie beastman Flea Bite came off worse against a Chaos warrior and had his ankle smashed severely reducing his movement. This left them with more guys off the pitch than on it and that includes the one the apothecary saved.

‘I felt sorry for that lad Flea Bite. He was just starting his career and then goes and suffers an injury like. I had tears in my eyes when I took him round the back and shot him. I had just enough funds from the gate receipts to replace him. I get one guy back but have another missing the next game so can only field 11 guys again and we have ****ing Orcs next.’

When I asked him if he expected to be able to survive to the end of season I was met with a cold stare.

‘I tell you what, many more games like this one and I’ll shoot the lot of the gits. I got connections me; I could become a coach of a new team just like that. Might try my hand with an undead team, can’t kill em twice now can you’.

Vuvuzella Craze Not Likely To Catch on in OCC!

A fan attending the match between the Green Boyz Puckers Vs Toronto Orkonauts attempted to start a new craze in the OCC by handing out the annoyingly toneless instrument known as the Vuvuzella to fans around him and instructing them to just blow on them throughout the match with no attempt at tune or melody. Sadly for this fan, the black orcs around him failed to be impressed by the tuneless squawking and proceeded to make him take back his vuvuvellas.

Medical staff who attended the scene commented: “He was dead by the time we arrived. We have never seen so many instruments stuffed roughly into one man’s anus”.



The Editorial Staff of the OCC Gazette reserve the right to bend the truth or plain make shit up as they feel necessary to create an enjoyable story! ** DISCLAIMER! The views expressed in the Gazette do not necessarily reflect the views of the Orca Cola Championships Green Suits! **

Admin Voting In Session!

League Admin of the Season

3pI<ph4iI		0%
alber1ch		0%
babelrich		2%
dode74		7%
Doomy		0%
Haree		0%
invisiblesupermonkey		20%
Kilian		2%
Komone		4%
LeoDraco		0%
Lyngs		9%
Magus		2%
MILLANDSON		2%
niarBaD		2%
Pidpad		4%
RayXXX		18%
reQQy		2%
Sandman		2%
Shelleek Silvermane		7%
Tribble		9%
Zephire		7%

Total votes : 45

In the closest vote in recent times, the Admin of the Season contest was decided and eventually won by invisiblesupermonkey, the irrepressible, multi-talented and damn handsome editor of this very gazette. ISM very narrowly managing to take the winning tape ahead of green suited crayon monkey of the OCC, RayXXX!

Sadly, the result was marred somewhat by only 45 of the active 200+ coaches placing a vote! 45 votes cast! Accusation of vote rigging, alcoholism and late night beatings affecting the league coaches confidence in being able to vote fairly without repercussions have been voiced but as yet not been proven.

We can only hope that next seasons vote meets with slightly more enthusiasm.

And as always this wonderful poll brought to you by the makers of Mean Cuisine... If it Ain't Mean it ain't Cuisine!



LEAGUE NEWS

"Homoerotic Inside Look at Pink Paladins Set To Become Forum HIT!"

The 1st installment of a series revealing the inside workings of the new Dwarven, Bearded Shit Team, The Pink Paladins, coached by reQQy has been released. The source of the piece has been traced back to coach spoonfork who is promising a running commentary on reQQy's trials and tribulations in keeping his horny and somewhat deviant Beards focussed on astrogranite related matters and not pounding each others asses. It is unknown at this time if reQQy has authorised such an expose and his only comment to date was "Not again! As if I ain't got enough problems keeping the beards focussed, now I got reporters all over my dressing room..."

++Coach reQQy walks under the rainbow banner with a smile on his face. 'loody goblins who the hell do they think they are. Things got a little close at the end but his boys had pulled through in the end. Oh his boys, how he loves his boys even the ones with the medium length beards.

After a short while (Including checking out Shelleek Silvermanes ass) reQQy makes it to the Pink Paladins locker room where he finds his whole team in a large bath full of pink bubble bath and a rather annoyed looking sheep.

"Guys honestly I told ya, ya not meant to steal ISM's sheep he'll go Leak branding psycho-goatboy crazy. I showed you the pictures of what he did to Lord-jair last season it just ain't worth it, if you really got do it with something other than each other I told you to use Tribbles troll's, they seem so stoned all the time they never notice."

"But boss we..."

"Don't but boss me, now look we have the Blackpeak Widowmakers next week and theyse are dark elves and you know how much I hate them pesky dark elves, they're all about farting in bed and all that stuff and you all know how much I hate that no matter how much beer you 'ad.'" The boys all look at each other and nod in agreement they had all felt the touch of the red hot poker that reQQy got out for such a digression.

"Now look boys we gotta be extra careful with these elves they're coached by The Snake- I tell you what he didn't have much of a snake (giggles from the lads)- and he isn't a very nice guy, he twisted my nipples till they bled and he was trying to be nice to me... So I want you all to be extra careful during the match. Ok so team practice is Monday don't forget your KY."

Follow the completely innocent adventures of the Pink Paladins next week... (or not if reQQy gets his hands on me)++



MATCH DAY 1!
Special Match Report
-DIV 1-

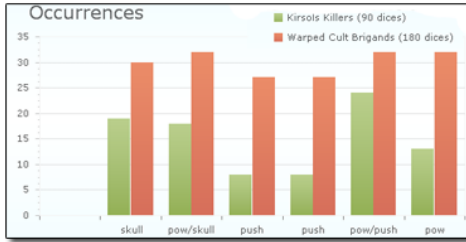
WARPED CULT
KIRSOLS KILLERS

1
2

Well, Division 1 has kicked off and in chaotic fashion muwahaha!

The Cult were apprehensive about the starting game with the only glimmer of hope being that the wonderfreaks are built for annoying play and scoring rather than bur-tally equipped. They have soem nasty players but strenght wise it was always going to go the Chaos way with more STR4 guys and equal guard.

Inducements of 610K bought 6 potions and a big mino starplayer to add to the Chaos ranks. 1 Str potion worked on MooYoo the Cult Mino and 2 agility potions worked on rookie beasts turning them into twisted little elf-beasts. This little mixology gave the cult some much needed ball play ability and 2 STR6 monsters on the pitch...and the game kicked off!



1st Half:

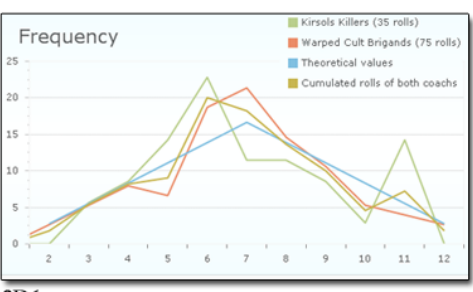
Beasts kicked and the humans did as humans do, first few turns saw some stuns thrown about but no real damage to the beasts while the Cult jostled to keep as many of the humans in reach and prevent too much sweeping play.

Block Dice

Difficult to prevent however was movement 9 catchers and nasty throws so after around 5 human turns they ran in over the line for 1 - 0 with a rerolled GFI giving the cult a sly grin even going down a TD.

The rest of the half saw the tables turn. Turn 5 saw 3 humans players including the Ogre off the pitch. 2 KO's and -1 STR on the ogre ending his match saw the beasts 11 vs 8. A CW got KO'd in return but with some fumbling play the cult formed a cage of sorts, bruised their way up the pitch and scored on turn 7.

Human turn 8 saw a blitz kickoff giving the Cult star blitzer Munogors a good punch at the wannabe Griff human player sending him off KO'd. The cult forgetting they had another turn forget to put anyone within scoring distance for turn 8 but had fun anyway and with a few fisticuffs it ended 1 - 1.



2nd Half:

The Cult received the ball and carried on the plan to take things slow and punch their way to the end not giving the skilled humies time to organise themselves. Key players were knocked down to try and prevent them causing mischief. It wasn't an easy ride however but each fumble or ball loose moment seemed to go in the cults favour to Mysticjions loss. A slow rambling cage moved up with MooYoo getting a badly hurt, a few more KO's and not too much blood to be fair but it did end with Munogors robbing a blitzter of 1 AV too towards the end.

The cult against the odds got the ball over the line on the final turn and the humies valiant efforts to stop the chaos horde ended with a failed throw to earn a token SPP.

Great match and very pressured and the cult luck seems to be back.

Final Score Kirsol's Killers 1 - 2 Warped Cult Brigands

End of the match saw 2 rookie beasts gain block, WCB gain 70K in the bank and 3 points. Lets see how the next match go's...



	Kirsols Killers	Warped Cult Brigands
Score	1	2
Inflicted Touchdowns	1	2
Sustained Touchdowns	2	1
Passes	1	3
Catches	1	3
Interceptions	0	0
Inflicted knocked downs	7	19
Inflicted KO	0	4
Inflicted injuries	0	3
Inflicted deaths	0	0
Inflicted tackles	0	4
Yards won by passes	6	20
Yards won by running	44	80
Ball possession (%)	32	53
Own occupation	48	51
Opponent occupation	51	48
Note of the match (/20)	18	18
Spectators	37000	37000



OCC RESULTS FOR MD1!

Division 1:

Wood Elf	Loren Wolves	4	1	Karnac's Raiders	Lizardmen
Human	Kisols Killers	1	2	Warped Cult Brigands	Chaos
Chaos	M.A.D.	-	-	Saviors of Athel Loren	Wood Elf
Orc	Da Vorkings	0	4	Barrowgrove Archers	Wood Elf
Chaos	Chaotic Stormtroopers	1	3	Orange Overload	Lizardmen

Division 2A:

Chaos	Squid Squad	0	3	ApocaBlitz Now!	Dark Elf
Dwarf	Bearded Death	1	1	Skryre's Screammers	Skaven
Orc	Da Bustid Nukklez	2	1	Orcward Buggas	Orc
Chaos	Red Guard	2	2	Eldsidlorna	Lizardmen
Dwarf	Anvil of Doom	0	4	Liz Of Oz	Lizardmen

Division 2B

Home race	Home team		Away team		Away race
Orc	Rickson By Armbar	1	2	The Scorched Beards	Dwarf
Dark Elf	Morath's Lovers	1	1	Logano's Run	Wood Elf
Orc	Torchwoodas	2	0	Orcland Athletics	Orc
Dwarf	Karak Arak Elite	1	1	Goat Face Killers	Chaos
Orc	Orc Hootigan Front	2	1	Screaming Sausage Inc	Chaos

Division 2C

Life Sylvain	Slimming Club Supreme	1	1	NOK Boyz	Orc
Skaven	Plague Proliferation	2	1	IronRock Ramblers	Dwarf
Orc	Despized	1	0	Drumgor's Lads	Dwarf
Chaos	Twisted Glory	2	1	Green Iz BESTEST	Orc
Orc	Green Lions	0	2	Stroke	Orc

Division 2D

Elfe Sylvain	PinkPant'S	4	1	Bloodbrawl United	Human
Skaven	Etherstorm	3	1	Wild Heartz	Human
Orc	da pittsburgh stompaZ	1	0	Myrtols	Nain
Elfe Noirs	Disciples of Har Ganeth	1	1	Baalz Smashers	Chaos
Orc	Butterfly Kiss	1	2	Harvesters of Sorrow	Chaos

Division 3A

Chaos	PINK HORRORS	2	0	Avengers of Nature	Wood Elf
Orc	Green Boys Pukers	0	2	Toronto Orkneauts	Orc
Chaos	Bear Hunters	2	2	Starvald Dwarf Defen	Dwarf
Orc	AllBlack Orcs	3	3	Gobbo Krew Krew	Goblin
Dwarf	RED DWARVES	1	1	The Ravaged Corpse!	Dark Elf

Division 3B

Orc	Slugga Boyz.	2	0	Da Shashin Pumpkins	Orc
Wood Elf	Forest Green Rovers	1	2	Smoked Vermin	Skaven
Human	New Human Patriots	4	1	Ghent Gorehounds	Chaos
Skaven	Ump-Lumps Outcast	3	2	Dice Roll'n' Gitz	Goblin
Orc	Highbury Heroes	2	0	OCCbye	Human

Division 3C

Dark Elf	True Bloods	1	1	Wil Not Fit	Dwarf
Chaos	Defenders of Nurgle	2	1	K.C. Rubbish Bin	Skaven
Human	Albion Stormwolves	1	2	Salkalten Corsairs	Human
Chaos	Running Goats	2	0	Riverbank Rorkas	Skaven
Chaos	Cleveland Flaming Sk	2	2	Sons of Skourj	Wood Elf

Division 3D

Orc	Horde House	2	0	Mullers Maulers	Dwarf
Orc	Mean Green Death Maz	2	2	Deathshead Dogs	Orc
Chaos	The Gods Themselves	0	0	Cream Corn	Dwarf
Orc	Talk to the hand	0	0	ChaosGate	Chaos
Orc	Blud 'n' gutz	0	5	The WarDancers	Wood Elf

League Coach Gnasher leaves OCC!

Coach Gnasher of the Division 5A Chaos Team, The Unknown Warriors has been forced to leave the OCC after his team of chaos things became aware that he had been fiddling the petty cash. The Unknown Warriors noticed an irregularity in team funds when they were unable to pay for the compulsory "fur sheen" wax that helps keep the team looking bright and shiny on the astrogranite.

It has been rumoured that the team quit and returned to the chaos wastes, but not before Coach Gnasher was given the horns by several charging chaos beasts! A spokesman for the chaos team has stated "They may be crazy, unknown chaos bastards, but take away their shiny fur and they pout like wood hippies!" The Unknown Warriors have managed the grand sum of no games played in season 5 of the OCC before folding – possibly a new record (to be confirmed).

Special! Division Overview!

DIVISION 1!

LEAGUE ADMIN



OCC Division 1 Coach Possibly Discovers new Mental Disorder!

Report!

Coach Wiggins of last seasons triumphantly brutal orcs, the Vorkings, has failed spectacularly to get off to a winning start in the top flight of the OCC, instead managing to slump to a brutal 4-0 loss to Booncabals hippy elf side the Barrowgrove Archers. The Vorkings front line of BOB's most notably suffering at the hands of the hippies with 3 of their number injured or KO'd in the first 3 turns. With the orcs unable to recover their composure, the woodies trotted into the Vorking endzone 4 times without reply.

In his post match interview, coach Wiggins insisted that the score as 3-0, but on questioning by his fellow coaches, broke down declaring "I don't know how many were scored! I am suffering from Post Dramatic Stress Syndrome! I have blanked the match out of my mind".

Booncabal has yet to provide his comments on the match, which may be because he has yet to stop laughing after his easy victory. Harlequin, Archers legendary retired Wardancer, may now be wheelchair bound but was heard to say from her position on the sidelines "Even all crippled up in my wheelchair, I could have scored at least 4 TD's!"

League Table (after MD2):

Ranking	Team	Race	Points	Won	Drawn	Lost
1	Loren Wolves (flix)	Wood Elf	3	1	0	0
2	Barrowgrove Archers (booncabal76)	Wood Elf	3	1	0	0
3	Orange Overload (Pdpul)	Lizardmen	3	1	0	0
4	Saviors of Athel Loren (Enarion)	Wood Elf	3	1	0	0
5	M.A.D. (Stygger)	Chaos	3	1	0	1
6	Warped Cult Brigands (Kamone)	Chaos	3	1	0	1
7	Kisols Killers (MysticJen)	Human	0	0	0	1
8	Chaotic Stormtroopers (Jester77)	Chaos	0	0	0	1
9	Da Vorkings (Wiggins66)	Orc	0	0	0	1
10	Karnac's Raiders (Hobnail)	Lizardmen	0	0	0	1

Upcoming Fixtures:

Orc	Da Vorkings	-	-	Chaotic Stormtroopers	Chaos
Wood Elf	Barrowgrove Archers	-	-	Loren Wolves	Wood Elf
Lizardmen	Orange Overload	-	-	Kisols Killers	Human
Lizardmen	Karnac's Raiders	-	-	Saviors of Athel Loren	Wood Elf
Chaos	Warped Cult Brigands	-	-	M.A.D.	Chaos

MD2:

Wood Elf	Loren Wolves	-	-	Chaotic Stormtroopers	Chaos
Human	Kisols Killers	-	-	Da Vorkings	Orc
Wood Elf	Saviors of Athel Loren	-	-	Barrowgrove Archers	Wood Elf
Chaos	Warped Cult Brigands	-	-	Orange Overload	Lizardmen
Chaos	M.A.D.	-	-	Karnac's Raiders	Lizardmen

MD3:

The Top 3 Teams To Watch!:



Loren Wolves (flix)

A Monstrous Wood Elf team which has been taking the OCC by Force. Winning the OCC Play offs for the World Cup, now they set their sites on the top of Division 1. And if their performance holds up they are a strong contender for it.



Vorkings (Wiggins66):

A new team to grace the boards of division 1. Even after a crushing defeat at the hands of the Archers this is not a team to be counted out just yet. Traditionally in their career the Vorkings start slow but come out full force mid season. So keep your eyes on them.



Saviors of Athel Loren (Enarion):

The Two time OCC champions are back, and looking for blood! Despite having a terribly low TV the Savior's coach is as scary as ever. Be counting on this team to be fighting for the top spot.

Recommended Match Reports:



Orange Overload VS Chaotic Stormtroopers

The Fruity Lizards Put the pressure on from the start putting the Stormtroopers to the test. High scoring and blood and guts make this report a soild read!

<http://www.orca-cola.com/forum/reports1/orange-overload-chaotic-stormtroopers-t4251.html>

Loren Wolves VS Karnac's Raiders

First match up between an Old vetran and the quick scoring Loren Wolves. Will the Wolves Fancy foot work be enough to slip past the hulking lizards or is the brute strenght of the Raiders going to bring the wolves their first lost? Find out more here:

<http://www.orca-cola.com/forum/reports1/loren-wolves-karnac-raiders-t4282.html>

M.A.D. VS Saviours

A Climactic rematch between two titans! Enarions extremely low team valued team was lean and mean and coach Enarion got his money's worth from his guys this game. Will M.A.D go home just that or will the trump their rivals?

<http://www.orca-cola.com/forum/reports1/day-saviours-t4332.html>

The Gazette

www.orca-cola.com

++ OCC RESULTS MD1! ++

Division 4A:

Chaos	Unrelenting Fury	2	2	Thundering Tricksters	Wood Elf
Chaos	Devils Bridge	2	0	Occam's Choppa	Orc
Lizardmen	Mesozoic Marauders	0	2	Lee's Lizards	Lizardmen
Dwarf	Da Bugman Bears	2	0	OCC Bye 4A	Dwarf
Human	Grumpy Graelknights	3	1	Scoia'tell	Wood Elf

Division 4B:

Lizardmen	We Provide Leverage	1	1	Everpeak Guardians	Dwarf
Chaos	Jasper's Carrot Tops	0	0	D' Skanks	Skaven
Orc	SkullCrushas2	2	1	Flash! (AhhAhh!)	Chaos
Dark Elf	Damned and Doomed	1	1	Morderous Frenzy	Chaos
Dark Elf	Wicked Intentions	1	2	Brütal Shakedown	Skaven

Division 4C:

Dwarf	Butchering Medics	1	0	Black Sheeps	Chaos
Dwarf	Auric Avengers	0	0	Don't Look Down!	Dwarf
Wood Elf	The Glade Guardians	3	1	We Play For Beards	Dwarf
Human	Osprey OCC	2	1	PolishStars	Dark Elf
Dwarf	The Sons of Grungni	2	0	Decadent Dancers	Chaos

Division 4D:

Human	blizzard bay berserkers	0	3	Circus Inferno	Skaven
Lizardmen	Fumbling Blue Skins	0	2	Bauldrins Beaky Brawlers	Dwarf
Orc	Keen, Mean and Green	0	2	Horn the torero	Chaos
Dwarf	Karak Kadrin 4' Miners	2	1	Nightmare Woods	Wood Elf
Chaos	Marbuk Maggots	2	1	the Screaming Trees	Wood Elf

Division 5A:

Chaos	Pain Treatment	2	0	Nubelettes	Wood Elf
Orc	GIF MORE TEEF	2	0	Warriors of Destructivity	Chaos
Lizardmen	Disgaea 3	0	1	Black Forest Soul Hunts	Dark Elf
Skaven	Poxbringers	4	0	Archons of Malice	Dark Elf
Wood Elf	Kagonesti Treerunners	6	0	Malfeasant Murderers	Chaos

Division 5B:

Human	Barboza Buccaneers	1	3	Astrogranite Eagles	Human
Orc	Da Golden Showaz	1	0	Fishstick Kings	Orc
Wood Elf	Super Vixens	4	2	Carpe Mortem	Skaven
Orc	mattySbellys	1	3	Badthugs Skwad	Orc
Orc	Sacred Hurt	0	4	Unforced Error	Wood Elf

Division 5C:

Chaos	Squid Squad	0	3	ApocaBlitz Now!	Dark Elf
Dwarf	Bearded Death	1	1	Skryre's Screammers	Skaven
Orc	Da Bustid Nukklez	2	1	Orcward Buggas	Orc
Chaos	Red Guard	2	2	Eldödlorna	Lizardmen
Dwarf	Anvil of Doom	0	4	Liz Of Oz	Lizardmen

Genuine Dwarves Test Sparks Beer Shortage!

In the face of a possible flood of imitation dwarves finding their way onto the BB pitch, Coach Fleecehexxx of Bauldrins Beaky Brawlers has devised an ingenious new test to ensure that his player are in fact Dwarves and not 'elves in disguise'.

Any player thought to exhibit behaviour not "100% dwarf" is set the challenge of drinking his own body weight in beer, failure of course meaning that you are a stinking pansy elf. The punishment for failing this test has yet to be revealed as so far no dwarf has failed to complete the test.

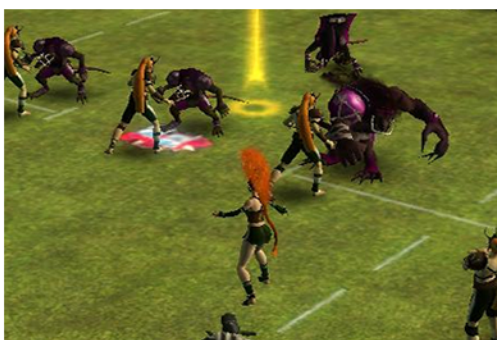
Deathroll driver, the Beakinator, who joined the Brawlers after MD1, was asked at his unrelenting press conference if he was aware of this Elftest and responded "that is the only reason I want to join these rookies! My contract stipulates that my Elftest involves drinking the deathrollers combined weight when I am on it, and that my friend is a lot of beer! A lot of free beer! Bring it on!"

MATCH DAY 1! - DIV 6A!

Special Match Report



FIRST HALF! The first game of the season in Division 6A saw 2 squishy teams going head to head hoping for an early season victory. This was a pretty typical AGI match with lots of fast, skillful attacking but also a side salad of crunching blocking thrown in! The Vermins kicked off and after the ball sailed harmlessly out of bounds, the Ranger Danger were given the ball. With their first attack the Ranger Danger burst down the left side of the pitch with the Vermins failing to respond fast enough. A short



throw from Woodie thrower Hannibal landed neatly in the hands of Celerity (War Dancer) who skipped home for a very simple 1-0!

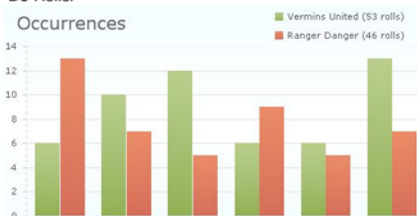
The Rangers kicked off and promptly won the ball back from the Vermins with a neat display of blocking. Hannibal again spotted a glory pass to further increase the score, but sadly he failed to bargain with Rat Ogre, Narbim, who leapt like a samon to pluck the ball from the air and charge down the pitch for an equaliser! 1-1!

The Vermin kick off again and Ranger Danger start to demonstrate a possible reliance on one one attacking tactic, but it again pays off with Grace (war dancer), this time chalking up a TD! 2-1 to the Ranger Danger!

SECOND HALF! The tough blocking of the rats pays off and they start the second half with a big numeric advantage. Despite some brave defence from the Danger, the Vermins secure the ball and quickly score through Quyre The Lethal levelling the score at 2-2! The Woodies are feeling confident that they will be able to score a further TD and again charge downfield looking for the winning score.

After some exciting play the elves get the ball forward and look certain to score, before Minlitch, linerat

D6 Rolls:



defies the odds to dodge free of several tackle zones and get in a 1d block to free the ball! The ball finds its way into the hands of Quyre the Lethal yet again and he scuttles in for the game winning TD! Vermins Utd 3 - Ranger Danger 2!

What a great game and a great start to the season for the Vermin Utd! Man of the Match Quyre the Lethal already starting to make a name for himself - I am certain his name will be noted by many opponents in coming weeks!

MATCH DAY 1! - DIV 5A!

Special Match Report



FIRST HALF! Kagonesti Treerunners came into this match giving away 590k in inducements even after sacking a lineelf in order to keep the team value down, The Murderers decided to spunk a large chunk of cash on Morg'N'Thorg and agility potion a beastie before using the last of their cash to reduce their opponents re-rolls!

	Kagonesti Treerunners	Malfeasant Murderers
Score	6	0
Inflicted Touchdowns	6	0
Sustained Touchdowns	0	6
Passes	2	1
Catches	2	2
Interceptions	0	0
Inflicted knocked downs	10	5
Inflicted KO	5	1
Inflicted injuries	2	0
Inflicted deaths	0	0
Inflicted tackles	0	0
Yards won by passes	12	10
Yards won by running	134	22
Ball possession (%)	42	34
Own occupation	36	63
Opponent occupation	63	36
Note of the match (/20)	13	13
Spectators	22000	22000

Percentage of success rolls: 74% (39/53)
Percentage of turnovers: 0% (0/53)
Average dice number by roll: 2.04

Percentage of success rolls: 35% (13/37)
Percentage of turnovers: 16% (6/37)
Average dice number by roll: 1.92



The Treerunners receive the first kick off and promptly smash a hole in the Chaos defence! The Wood Elf hippies then seem to forget that they are ELVES and start to go toe to toe with the chaos beasts, a tactic which pays off in this match and very quickly a woodie runs in for the first score of the match! 1-0 to the Treerunners!

The opening drive had been unkind to the Murderers who were short 2 Chaos Warriors who failed to wake up from their KO's and in desperation the Murderers try to give the ball to Morg'N'Thorg, who unused to handling the ball promptly drops it!

With the elves being quick enough to rearrange their defense on 2 drives, the fans invading pitch to knock down many of the chaos players during another drive, and home fans cheering the elves to extra efforts twice in the game, the murderers stood little chance.

In addition, the chaos players seemed a bit afraid and squishy and hid out in the dugout more than expected. Nothing really went right for the murderers, and the game ended 6-0 in the end. The painful chants of the elf fans "Are you goblins in disguise?" being especially cutting for the Murderers!

The elves picked up 29 star player pts for the game and a new catcher was hired. The treerunners possibly putting their names forward for most bashy woodie team in the OCC. The Murderers will hope for better luck next match.

OCC RESULTS FOR MD1!

Division 5D:

Human	Lost Vikingz	1	2	Backyard Hooligan's	Skaven
Dark Elf	Dirty Druchii	1	2	Blackpeak Widowmaker	Dark Elf
Orc	Blackfire Brigade	1	0	Blood Circus	Orc
Dwarf	Pink Paladins	2	1	Grand Blanc Nose Pick	Goblin
Wood Elf	The Fangubulous Hippies	3	0	SunnyD	Human

Division 6A:

Chaos	Drakwald Danger-Horns	-	-	Finnish Traitors	Orc
Skaven	Vermis United	-	-	Ranger Danger	Wood Elf
Dwarf	House-of-Crom	-	-	Punishers in Purgatory	Dark Elf
Human	Stirland Pilgrims	-	-	Two Blocks Down	Orc
Dark Elf	Schmutz Of Pelz	-	-	Serpents Fury	Lizardmen

Division 6B:

Chaos	ABC Warriors	0	2	O'Fourcel	Human
Orc	Unhappy feet	0	0	Hammers of Fate	Dwarf
Skaven	Happy Lucky	3	0	Har Ganneth Corsairs	Dark Elf
Lizardmen	The Musician's Union	1	1	Da Wulfs	Orc
Goblin	Da Itch'n Stunts	1	2	Diabolus Incarnatus	Skaven

Division 6C:

Lizardmen	Itza-Bitza Teene-Weer	1	1	Two Squigs	Orc
Skaven	Imperial Rats	2	0	Retro Rats	Skaven
Dwarf	Beer Barrels Baukau	-	-	Flaming Snotballz	Goblin
Dark Elf	No Khaine, No Gain	-	-	Gobbo Slayers	Dwarf
Dark Elf	Pain and Suffering II	-	-	Luck & Guts	Human

Outbreak of "Glee" Reported at Div 4C match!

Coach Millandson's battles to keep his team alive in a division full of beards (div 4C) ended in a 3-1 victory for h is Glade Guardians against the weaker dwarf outfit, We Play For Beards. The match apparently favoured the elves in the first half with the hippies taking a solid 2-0 lead after the dorfs tempted fate with an early GFI, which nuffle punished appropriately! Reports indicate that Millandson was overcome with joy and expressed what has been described as "Glee" a little too keenly, much to the disgust of his dwarf opponent, DraigUK.

Nuffle has long been noted for his willingness to smite those revelling in their successful before the match ends and turned the tables on the veteran woodie coach, allowing him to comfortably win the match 3-1, but at the cost of the dorfs pounding 2 of his players into early graves late in the match plus a further 2 players picking up MNG's. Notably amongst the deaths was potential star Wardancer, Ulvir-nor who's career comes to an end at level 4. Despite losing the match, coach DraigUK revelled in a little glee of his own come the end of the match with only one troll slayer picking up a MNG.

Whether the aforementioned Glee experienced by both coaches involved singing songs whilst dancing like idiots has yet to be revealed – we can only hope so!

Special! Division Overview! DIVISION 6A!

LEAGUE ADMIN



Overview!

"It's still early days, REALLY early days!!!"

Early days in season 5 for the teams of Division 6A but already we have a bunch of great coaches getting involved, getting the banter going and starting to create some awesome teams!

We have a nice mixture of brand new, box fresh coaches to the OCC and some guys who played in the feeder divisions last season, but decided to not keep their sides going. All the teams are new and we have somehow ended up with an awesome mixture of teams, if only we had a gobbo team it would have been perfect?

First games can be vital and King_Gordy will be a sure fire contender for the title this season but also the ultra-silent, Marts, with his Vermin Utd team. As always we have the 2 orc teams nibbling for a top spot and the possible surprise package this season in the form of Serpents Fury!

Looking at the bottom of the table, my early favorites for the Reporter of the Season award all appear to be in the bottom 3! Hopefully that will change in the coming period.



Good start by the lads. 6A4Lye! :D

invisiblesupermonkey

League Table (after MD2):

Ranking	Team	Race	Points	Won	Drawn	Lost
1	House-of-Crom (King Gordy)	Dwarf	3	1	0	0
2	Vermis United (Marts)	Skaven	3	1	0	0
3	Finnish Traitors (Rashon74)	Orc	3	1	0	0
4	Two Blocks Down (Archibald Screege)	Orc	3	1	0	0
5	Serpents Fury (Javrel)	Lizardmen	3	1	0	0
6	Schmutz Of Pelz (Outcaust)	Dark Elf	0	0	0	2
7	Stirland Pilgrims (Roda)	Human	0	0	0	2
8	Drakwald Danger-Horns (Desalbert)	Chaos	0	0	0	2
9	Ranger Danger (Bij here)	Wood Elf	0	0	0	2
10	Punishers in Purgatory (Saffon)	Dark Elf	0	0	0	2

Results:

MD1

Chaos	Drakwald Danger-Horns	1	2	Finnish Traitors	Orc
Skaven	Vermis United	3	2	Ranger Danger	Wood Elf
Dwarf	House-of-Crom	2	0	Punishers in Purgatory	Dark Elf
Human	Stirland Pilgrims	1	2	Two Blocks Down	Orc
Dark Elf	Schmutz Of Pelz	0	2	Serpents Fury	Lizardmen

Upcoming Fixtures:

MD2:

Chaos	Drakwald Danger-Horns	-	-	Vermis United	Skaven
Orc	Finnish Traitors	-	-	House-of-Crom	Dwarf
Wood Elf	Ranger Danger	-	-	Stirland Pilgrims	Human
Dark Elf	Punishers in Purgatory	-	-	Serpents Fury	Lizardmen
Orc	Two Blocks Down	-	-	Schmutz Of Pelz	Dark Elf

MD3:

Dwarf	House-of-Crom	-	-	Vermis United	Skaven
Human	Stirland Pilgrims	-	-	Drakwald Danger-Horns	Chaos
Lizardmen	Serpents Fury	-	-	Finnish Traitors	Orc
Orc	Two Blocks Down	-	-	Ranger Danger	Wood Elf
Dark Elf	Schmutz Of Pelz	-	-	Punishers in Purgatory	Dark Elf

The Top 3 Teams To Watch!



House of Crom! (King Gordy):

Boo! Dwarfs suck! But regardless of my personal distaste for the bearded shits, the House of Crom may be the team to watch this season. Division 6A watch out!



Serpents Fury! (Javrel):

Got a feeling these lads may be the surprise package of 6A this season and if they can just get some early SPP, I think they may well be pushind for a top spot at the end of the season!



Punishers in Purgatory! (saffon):

saffon is possibly one of the most famous coaches in the division - he did so badly last season he ended up 11 of 10 teams in his previous division! Despite that, he is a gray guy & a first win will be coming soon!

Recommended Match Reports:



Only the first match day and 4 match reports to choose from! Very difficult to only pick out 2 of them, but as I only have room for 2 reports I have gone for the below. Great work though guys, keep it up!

Drakwald Danger Horns vs Finnish Traitors:

Desalbert throws down an early season marker in his quest for the Reporter of the Season Award with a fantastically written, create tour de force!

Can be found here:

<http://www.orca-cola.com/forum/division-reports-t99/md1-drakwald-danger-horns-finnish-traitors-t4273.html>

House of Crom vs Punishers in Purgatory:

King_Gordy provides a nice write up of his grinding victory over the Punishers in Purgatory.

Can be found here:

<http://www.orca-cola.com/forum/division-reports-t99/house-crom-punishers-purgatory-t4253.html>